



IAB Australia

Attitudes to Game Advertising – Sep 2021
KFC Case Study – Brand Bridging



BUILDING A BRAND BRIDGE TO GAMING



BRAND X

“GAMING ASSOCIATION AWARD”



THE NON-ENDEMIC BRAND CHALLENGE



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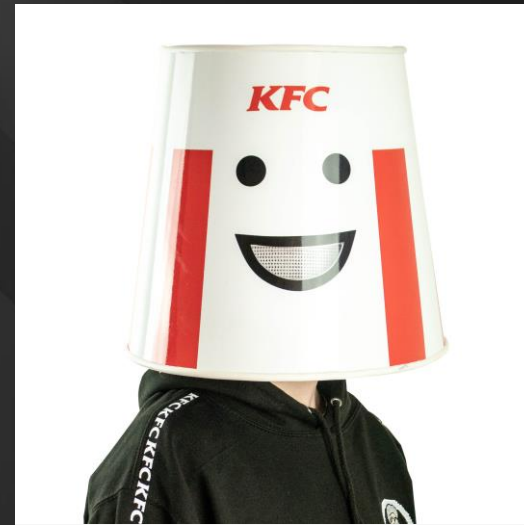
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THE NON-ENDEMIC BRAND SOLUTION



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“RELEVANCE & AUTHENTICITY”



THE NON-ENDEMIC BRAND SOLUTION



“RELEVANCE & AUTHENTICITY”



KFC GAMING: BRAND BRIDGE TO GAMING

SUB-BRAND:
Gaming memes, polls, content, every meme trend...no chicken!!!



KFC GAMING



Esports League/ Tournament:
Call of Duty, hero branding



World Cup of Games: Social poll to crown the most popular game



Animal Crossing: Build a KFC store on your island to see the Colonel



KFC Esports Fest: Stores become esports cafes!



Colonel KI (AI): League of Legends finals stats predictor. Available through mobile app



I Love You Colonel (PC GAME): Fully fledged dating sim game available for sale on Steam



Esports Performance Burger: Mockumentary for vegan burger launch



KFCConsole

Meal Deal: In-game 'Fall Guys' skins and streaming event



Esports Combo: Mobile Legends partnership

Aug 2018

Oct 2018

Jan 2019

Sep 2019

Oct 2019

Feb 2020

Jun 2020

Jun 2020

(Announce)

Dec 2020

(Reveal)

Jan 2021

Jun 2021

Aug 2020

2019

2020

2021



KFC GAMING: BRAND BRIDGE TO GAMING



Colonel KI (AI):

KFC China & PentaQ mobile app based AI to make accurate real-time League of Legends match predictions.

- 70 min daily brand exposure (x4)
- 203M audience reach
- 1.9M onscreen brand specific comments
- 35M Weibo KFC topic views
- 100% coupon take up (vs. 3%)
- 25% coupon redemption (x25)

Fall Guys Combo Challenge:

KFC Costa Rica leveraged Fall Guys 'Fast Food Skin Pack' with streamers for in-game battles, driving IRL rewards based on outcomes.

- 7 days of food battles
- 41,000 min watched
- 988K audience reach
- 738K social impressions
- 70% code redemption
- 37% increase in sales



CROSS-POLLINATION BRAND BRIDGING WORKS



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- Setting brand tone on their own terms
- Speaks to all gamers, casual and professional
- Future-proof, reaching GenZ and below where paid media fails to connect
- 'Always-on' interactive fan engagement
- Leveraging gaming to it's full potential

“RELEVANCE & AUTHENTICITY”





Thank You.

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